# **Opposite Ride**



Introduces shared-path behaviours like passing safely and looking ahead. Also adds a riding variation to your school bike track, teaching hazard awareness and riding the track in the opposite direction.

# **Learning Focus**

- Understanding how to pass another rider safely
- Learning how to identify hazards
- Riding the track in a different direction to normal

**Game Type:** 

Bike control and looking

#### **Time**

10-20 minutes

#### Play area

School bike track or wide surface i.e. court area

### **Group size**

Whole class or small groups

#### **What You Need**

- Bikes or scooters
- Helmets

# **Variations**

- Use cones or chalk to guide riders through trickier spots
- For those less confident on a bike give them the opportunity to ride around the bike track in the opposite direction with out having anyone coming towards them

# **Safety Checks**

- If your school bike track has ramps we recommend you 'close' them for this game
- Recommend you only do Steps 2 & 3 if your track is wide enough for two riders to pass at the narrowest points or make this a 'single file' zone
- Remind students to slow down around corners or when approaching other riders
- Spread riders out before starting if the group is large

### **How to Play**

#### STEP 1: Ride the track in reverse

- Students ride the usual track in the opposite direction
- Ask them:
  - "What's different about this way?"
  - "Where do you need to slow down or steer more carefully?"

# STEP 2: Ride side by side (track must be wide enough)

- Pair students up and have them ride slowly, side by side.
- Focus on maintaining personal space, staying in control, and riding predictably

#### STEP 3: Ride in both directions

- Split the group in half. One group rides clockwise, the other anti-clockwise.
- Practice shared path behaviours:
  - → Keep left
  - → Make eve contact
  - → Pass safely
  - → Encourage communication between riders

#### **Teaching tips:**

- Great for spicing things up for students who've "done it all" on the track
- Use open-ended questions to build observation skills
- Frame as a "real-world" skill: riding on shared community paths or footpaths





